

# Year 4

# Curriculum Map Autumn Term

2025

believe achieve succeed

### **Maths**

#### Unit 1: Place value and number

Children will learn to recognise the place value of each digit in a four-digit number as well as ordering, comparing and rounding.

#### Unit 2: Addition and subtraction

Children will learn how to add and subtract with up to 4 digits using formal written methods.

#### Unit 3: Area

Children will learn how to find the area of rectilinear shapes by counting squares.

#### Unit 4: Multiplication and division

Children will learn how to multiply 3-digit numbers by 1-digit numbers and divide 3-digit numbers by 1-digit numbers.

**Times tables:** 2 weeks on: 5, 10, 2, 4, 8, 3

### **English**

#### Writing

During Autumn 1, the children will be reading the '**Tin Forest**' and will produce some descriptive writing as well as a non-chronological reports. In Autumn 2, the children will read the book '**Tuesday**' and write a narrative as well as newspaper articles and poetry.

#### Reading

During Autumn 1, the children will be reading our class novel: **Corey's Rock.** Reading lessons will be based around this text as well as other discrete texts using VIPERS.

#### **Grammar:**

Children will recap basic grammar terminology before exploring past and present tense, using subordinating conjunctions, using adverbs, fronted adverbials and apostrophes.

#### Handwriting:

The children will learn to join the following letters using the cursive style: I, i, u, t, y j, n, m and h

#### Spellings:

Homophones, prefixes in-, il-, im-, ir-, sub-, inter-, challenge words, suffix -ation and -ly, and words spelt ch makes sh sound

# Art & Design Design Technology

Art (Autumn 1): Children take inspiration from the rainforest and develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.

**DT** (Autumn 2): Investigate and model frame structures to improve their stability, then apply this research to design and create a stable, decorated pavilion.

#### Science

Living things and their habitats (Autumn 1): Children will learn about habitats, animal adaptations and classifying animals.

### Animals including humans (Autumn 2):

Children will learn about teeth, digestive system and food chains.

#### Music

(Autumn 1): Using a mixture of body percussion and tuned percussion instruments to create rhythms of the rainforest, layer by layer

Rock and Roll (Autumn 2):

Learning about the origin and features of rock and roll music, pupils learn how to play the Hand Jive and Rock Around

the Clock, looking specifically

at a walking bass line,

Body and tuned percussion

### Religious Education

History

Geography

world.

**Geography** 

Children will learn

period to the Victorians.

rainforests are important to us

and where they are in the

History (Autumn 2): Children

will learn how children's lives

have changed from the Tudor

(Autumn

why

## Are all religions equal? (Autumn 1):

Children will connect ways in which religions are similar and consider the importance of differences.

What makes some texts sacred (Autumn 2):

Children will explore scripture from different religions.

PE

**Autumn 1:** Children will take part in forest school and learn key fitness skills.

French

In the Classroom

sounds I and OI.

the sounds CH and J.

Autumn 1: Children will be

learning greetings, days of the

week, numbers, how to tell the

time and how to pronounce the

Autumn 2: Children will learn

how to talk about their hobbies.

holiday and how to pronounce

**Autumn 2:** Children will learn about balances in gymnastics and key basketball skills such as dribbling and passing.

### **Learning for Life**

### Families and relationships (Autumn 1):

Children will learn about different types of family, understanding friendships, the roles of bully, appropriate manners and bereavement.

Health and wellbeing (Autumn 2): Learning to take greater responsibility for sleep, sun safety and wellbeing.

### Computing

Creating media (Autumn 1): Children will learn about input and output devices, learn about the ownership of audio and create a podcast.

Programming (Autumn 2): Pupils will create programs by planning, modifying, and testing commands to create shapes and patterns.